

MARK COMETTI

FLATHEAD PERMACULTURE

COLD HARDY

PERMACULTURE

DESIGN 



HOW DOES PERMACULTURE DIFFER FROM OTHER FIELDS OF Design? 🍏

NEVERENDING

ROOTED IN ETHICS





LEARNING THE LANGUAGE

OBSERVATION

INTERACTION

ACCEPT
FEEDBACK

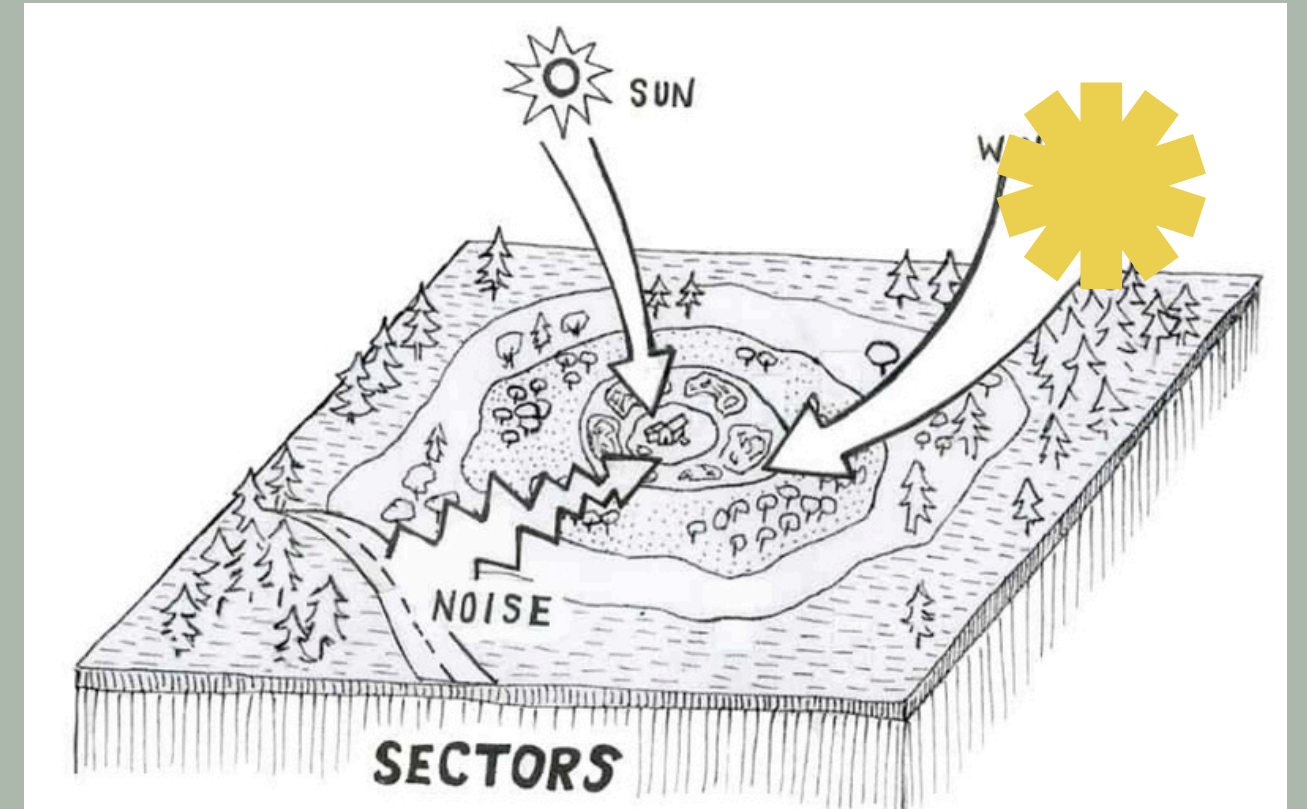
ADAPTATION

MAINFRAME DESIGN

SCALE OF PERMANENCE 

REFINING PATTERNS AROUND
MAINFRAME

DESIGNING WITH ZONES IN MIND



FIREWOOD EXAMPLE

PERMACULTURE

PRINCIPLES



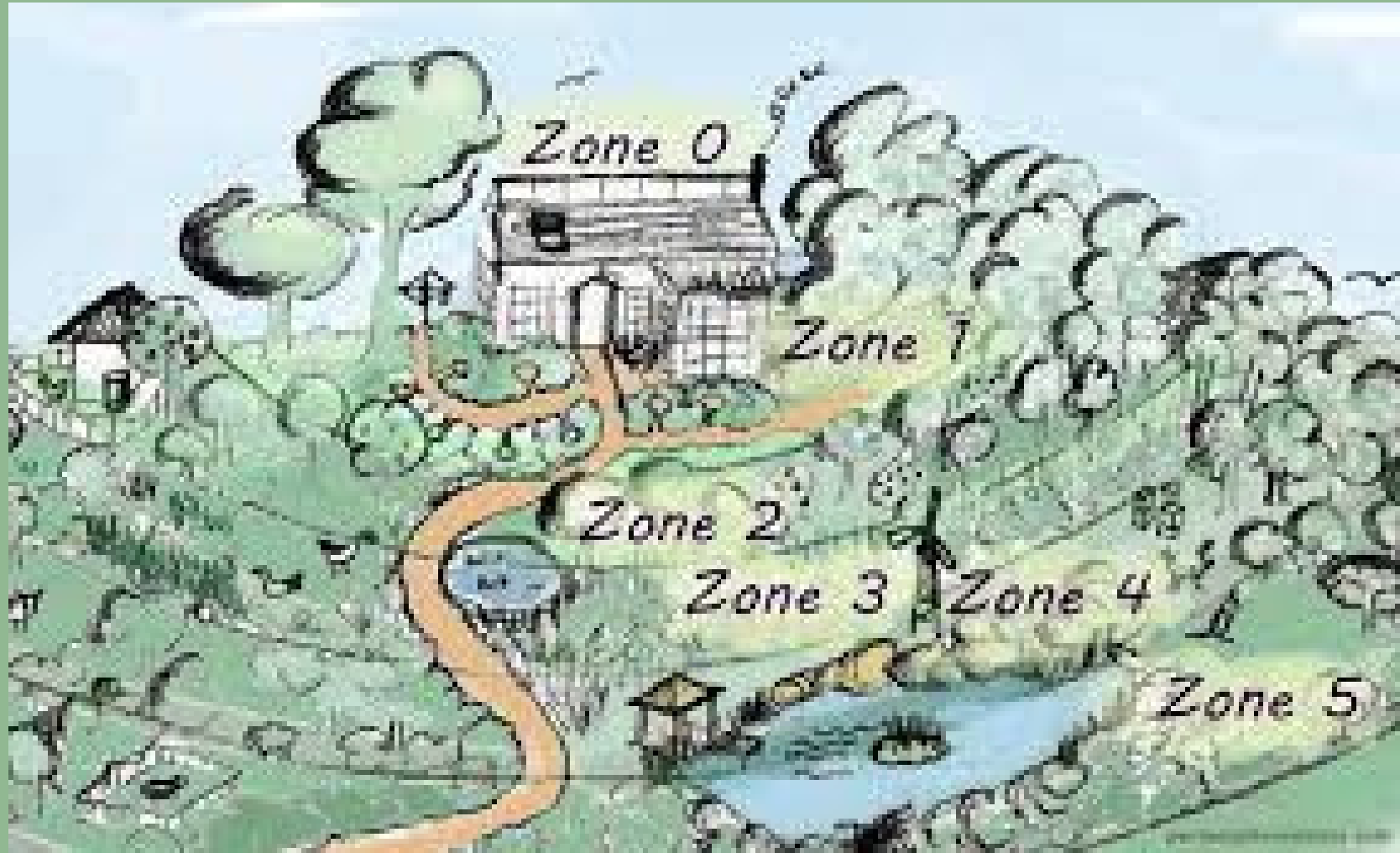
**PRODUCE
NO WASTE**

**USE AND
VALUE
RENEWABLE
RESOURCES**



**CATCH AND
STORE
ENERGY**

**OBTAIN A
YIELD**



DESIGN
FROM
PATTERNS
TO DETAILS

SMALL AND
SLOW
SOLUTIONS/
SYSTEMS



INTEGRATE
RATHER
THAN
SEGREGATE

APPLY SELF
REGULATION
AND ACCEPT
FEEDBACK

PERMACULTURE

PRINCIPLES



USE EDGES
& VALUE
THE
MARGINAL

USE &
VALUE
DIVERSITY



CREATIVELY
USE &
RESPOND
TO CHANGE

OBSERVE
AND
INTERACT



COLD HARDY **CONSIDERATIONS**

Age of information exchange

Short growing season

Storage Climate

Dry vs Humid



FLATHEAD
PERMACULTURE

UPCOMING CLASSES:

FRUIT TREE PRUNING @ FVCC MARCH 28TH

STAPLE FOOD GARDENS @ FVCC APRIL 11TH

WWW.FLATHEADPERMACULTURE.COM

THANK YOU!